

THE BRIEFING ROOM

Games supplement to ALTERNATE REALITY. Send all moves, press, and correspondence concerning the games to the gamesmaster, Mike Ritter, 332 West J. Brawley. CA 92227. Phone number 714-344-1589.

At the moment, Mike is still in San Diego, but will be back in our gloriously hot Imperial Valley on August 5. After spending six weeks in the land of the sea breeze, is he ever going to regret coming home. Last week it hit 122 degrees with a humidity of about 50 then the temperature dropped to 106 and the humidity went up to 90+. It rained and it was so hot, the rain evaporated before it hit the ground. That's no joke, it really happened.

Oh, well, enough about the weather, on to the games.

AR74-1(74U)

AR 74-2(74AB)

Russia (Nozik) BFStP(sc)

Italy (Bleming) BFNap

Austria (Kelly) BFTri

BFRom

No other moves. Next deadline

England (Stevens) BFLon

will be Monday (that's right, Monday) France (Katzoff) BAPar

August 12.

Turkey (Chamberlain) BFAnk

PRESS

Germany (Davis) BA BER

Rome: The Pope today announced a new prayer to be said as follows: Hail Nilbert (or whichever idiot is in power in Paris) full of _____ (they

Austria (Smith) NBR

Russia (Melton) Nothing to build..

CALHAMER AWARDS BALLOT

Ballots must arrive on or before 4:30 PM EDT, August 10, 1974; John Leeder, Box 1606, Huntsville, Ont. Canada POA 1K0 is the address; persons outside Canada are advised to use air mail to ensure arrival on time.

Eligibility: I am an active player in game _____ or a diplomacy publisher. (signed) _____ This section is included only to verify eligibility of voter

Publishers are requested to include a facsimile of this ballot in their publications.

Vote for One nominee in each category

1. Outstanding publication:

_____ Costaguana
_____ Diplomacy World
_____ Dolchstoss
_____ Ethil the Frog
_____ The Mad Policy

2. Outstanding gamesmaster:

_____ John Boardman
_____ John Boyer
_____ Mick Bullock
_____ Conrad von Metzke
_____ Richard Walkerdine

3. Outstanding zine devoted to variants:

_____ Blood and Iron